

ANY

Any Test One Hand Held DMX Tester

Any Test One Hand Held DMX Tester

- Simultaneous control of 4 DMX channels
- Large LCD display, switchable to show output level or channel
- Slider control of output level
- Progressive low battery indication
- Memory of addressed channels and level even when unit is in stand-by
- Automatic shut down to extend battery life
- Quick address selection via 3 switches
- Output via female 5 pin XLR socket



Hand Held DMX Tester

The ANY Test One provides installers and service/test personnel with a highly portable and flexible DMX 512 source. The slider level control and simple channel address setting controls give immediate control of individual DMX channels, with a large clear LCD read-out of set channel and sent data. Level settings on up to three DMX channels can be memorised in the stores so as to allow testing and checking of sophisticated DMX units, such as moving lights (waggly mirrors). For instance the iris, shutter and colour could be set in memory whilst the user has direct control over the motor

functions. If no control is operated for a period of approximately 5 minutes the unit will shut down to conserve the batteries. However by pressing the function switch, the previous settings both in memory and on direct display will be restored. The small size and weight of the unit together with the use of battery power and standard DMX connector ensure that the unit is completely portable and ready for individual use in any situation during installation or on test work. Each unit comes supplied in a protective pouch with a 1.5 metre 5 pin XLR male to 5 pin XLR female lead and batteries.

ANY tronics

Any Test One Operating Instructions



**Channel
Displayed**

The **Power** on/off switch is located on the top end panel next to the XLR output socket. It completely disconnects the batteries from the circuit, and will erase any information in the **Stores**. We recommend that the unit is turned off by this switch if it is not to be used for long periods, or if it is being put away in its protective pouch, as it is quite easy to power up accidentally through the soft covering.

By depressing the **Power** switch the display will show "c 1" indicating that channel one is being addressed. Use the "100's" "10's" and "Units" switches to select other addresses. Holding down any of the switches will cause the digits to scroll round.

If the **Power** switch is already on, briefly pressing the **Function** switch will activate the unit. However, now the display will show the previously selected channel and occupied **Stores** if any had been set. If no control is operated for about 5 minutes, the unit will return to stand-by, conserving the batteries. Having selected the desired channel, the output level may be altered by using the **Slider**. If you want to see the output level displayed briefly press the **Function** switch. The display will change to display output level "L" "0 ---> 255", repeating this process will restore channel display. When testing some of the more complex DMX units, in particular "waggy mirrors" it is sometimes necessary to maintain one or more DMX channels whilst controlling another. The Any Test One has 3 stores or memories to facilitate this.

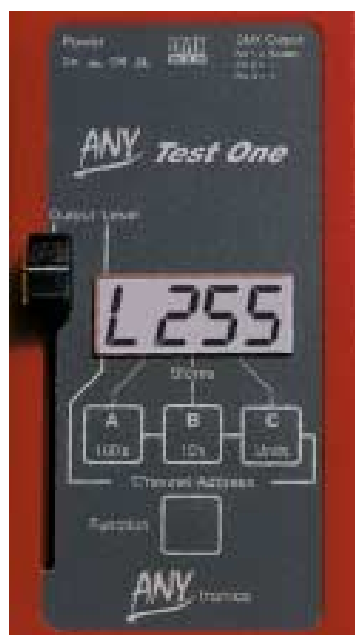
To enter DMX information into a **Store**, select the desired channel using the 3 switches and select the level by using the **Slider**, then press the **Function** switch. While "c" is flashing, press the desired **Store** switch "A" "B" or "C". The appropriate **Store** indicator "■" will appear, and will flash if the stored channel is the same as the one on the display. It will be overridden by the displayed information, but will return to the stored state when the channel address is advanced.

To clear a **Store**, press the desired **Store** switch while holding down the **Function** switch. It is not necessary to clear a **Store** before entering new data as the latest programming overrides previously stored levels.

If different levels on the same channels are held in two or more **Stores**, then "A" will take precedence over "B" and "B" over "C".

There is a low battery warning feature incorporated in the unit which appears as progressively flashing digits starting from the right hand end of the display. When one digit is flashing we would recommend that the batteries are changed, when two digits are flashing they should be changed, when three digits are flashing you are very lucky that the unit is working at all and now is the time to go and raid the kids' toys for batteries !!!

The bottom end panel will need to be removed to gain access to the battery holder. We recommend (carefully inserting) a pair of pointed-nose pliers into the aperture in the bottom panel, and gently opening the jaws until the end panel is free of the groove in the case. Carefully withdraw the battery holder and change the batteries, observing the correct polarity. Replace the battery holder with the bottom of the holder closest to the circuit board. Replacing the end panel is a reversal of the removal procedure.



**Level
Displayed**

Anytronics Limited

5-6 Hillside Industrial Estate
London Road, Horndean
Hants. England PO8 0BL
Tel: +44 (0)23 9259 9410
Fax: +44 (0)23 9259 8723
Email: sales@anytronics.com
Web: anytronics.com

Your Anytronic Dealer is